London 2012 Mobile application - user testing questionnaire

|  |  |
| --- | --- |
| Tester | Stavros Marks |
| Date | 15/03/12 |
| Device Used |  |

# Preliminary questions

## Familiarity with mobile operating systems

|  |  |
| --- | --- |
| Please tick which mobile operating systems you are familiar with or use regularly. | Tick |
| Microsoft Windows Phone 7 |  |
| Apple iOS | x |
| Android |  |
| Windows Phone 6.5 or earlier |  |
| Symbian |  |

# Application home screen questions

## User interface

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| It was immediately clear how to interact with the controls on this screen | | x |  |
| The navigation buttons were easy to operate | | x |  |
| I wasn’t sure how to exit the application | |  | x |
| The text on the buttons was easy to read | | x |  |
| The text on the buttons made their function clear | | x |  |
| Comments |  | | |

## Use of media

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The image on this screen complemented the theme of the application | | x |  |
| Comments |  | | |

## General questions

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The purpose of this screen was immediately clear | | x |  |
| The layout of this screen was logical | | x |  |
| The information on this screen was concise and useful | | x |  |
| Comments |  | | |

# Team GB Screen questions

## User interface

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The list items were easy to select | | x |  |
| It was clear how to navigate back to the home screen | | x |  |
| I could immediately see that the list could be scrolled up and down | | x |  |
| The scrolling of the list was intuitive to do | | x |  |
| The list items were large enough to select accurately | | x |  |
| Comments |  | | |

## General questions

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The purpose of this screen was immediately clear | | x |  |
| The layout of this screen was logical | | x |  |
| The information on this screen was concise and useful | | x |  |
| Comments |  | | |

# Biography screens questions

## User interface

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| It was clear how to navigate back to the previous screen to select another athlete | | x |  |
| The text was large enough to read comfortably | | x |  |
| Comments |  | | |

## Use of media

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The image on this screen complemented the theme of the application | | x |  |
| Comments |  | | |

## General questions

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The purpose of this screen was immediately clear | | x |  |
| The layout of this screen was logical | | x |  |
| The information on this screen was concise and useful | | x |  |
| Comments |  | | |

# Event finder screen questions

## User interface

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The list items were easy to select | |  | x |
| It was clear how to navigate back to the home screen | | x |  |
| I could immediately see that the lists could be scrolled up and down | | x |  |
| The scrolling of the lists was intuitive to do | | x |  |
| The list items were large enough to select accurately | |  | x |
| The text was large enough to read comfortably | | x |  |
| The text on the buttons was easy to read | | x |  |
| The text on the buttons made their function clear | | x |  |
| It was clear that I could leave one or more of the lists with no selection to not filter by that parameter | | x |  |
| Comments | Lists were too small to scroll | | |

## General questions

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The purpose of this screen was immediately clear | | x |  |
| The layout of this screen was logical | | x |  |
| The information on this screen was concise and useful | | x |  |
| Comments |  | | |

# Event search results screen questions

## User interface

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| It was clear how to navigate back to the previous screen to amend my choices | | x |  |
| I could immediately see that the list could be scrolled up and down | | x |  |
| The scrolling of the list was intuitive to do | | x |  |
| Comments |  | | |

## General questions

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The purpose of this screen was immediately clear | | x |  |
| The layout of this screen was logical | | x |  |
| The information on this screen was concise and useful | | x |  |
| Comments |  | | |

# Countdown screen questions

## User interface

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| It was clear how to navigate back to the home screen | | x |  |
| The text was large enough to read comfortably | | x |  |
| The text on the buttons was easy to read | | x |  |
| The text on the buttons made their function clear | | x |  |
| Comments |  | | |

## Use of media

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The video on this screen complemented the theme of the application | | x |  |
| The video playback controls functioned as I expected | | x |  |
| Comments |  | | |

## General questions

|  |  |  |  |
| --- | --- | --- | --- |
| Statement | | Agree | Disagree |
| The purpose of this screen was immediately clear | | x |  |
| The layout of this screen was logical | | x |  |
| The information on this screen was concise and useful | | x |  |
| Comments |  | | |